

Daniel Lakeland
Endpoint Scientific Computing
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Technical Skills

- Common Lisp, Prolog, Python, C/C++, UNIX shell utilities, L^AT_EX.
- Linux, Unix, Windows.
- Software Development techniques, Statistics, Mathematics, Data Collection, System administration and reliability.

Work Experience

2000–Present	Sole Proprietor	Endpoint Scientific Computing Lafayette, CA
	<ul style="list-style-type: none">- Developed software tools for scientific data management of genetics research data. A web based system that provides an intelligent, process-oriented interface to genetic colony management.- Gave digital imaging seminar to UC San Francisco research laboratories. Explained fundamentals of producing quality digital images for scientific publication.- Administered a network of Linux based desktop, laptop, and server systems. Includes networking, security, reliability, and disaster recovery management.- Independently ran all aspects of business including accounting, software development, system administration, and marketing.	
1998–2000	Special Projects Researcher	Barra Inc Berkeley, CA
	<ul style="list-style-type: none">- Researched the effect of news stories on short term risk in the U.S. equity securities markets.- Wrote Common Lisp program to parse, interpret, and collect statistics on financial ticker data. Program was used to test the accuracy, reliability, and quality of an existing C program. Ran 10 to 20 times faster than original C program, and detected multiple errors in the original production system.- Designed and implemented Multi-processing scheduling and load distribution system for daily database updates.- Designed source code configuration management system, and provided development process expertise. New process doubled project productivity.	

- Created and implemented Data filtering techniques for financial ticker data.
- Optimized algorithms and code to improve the speed of daily database updates, and mathematical model estimation.
- During company-wide software design seminars, provided expertise in software tools, languages, testing, benchmarking, and algorithms.

1998–2000

Computing System Administrator

Independent Consultant
Berkeley, CA

- Provided Linux and Windows NT maintenance expertise to a financial company in Walnut Creek, and Dr. Francesca Mariani at UC Berkeley.
- Provided networking support to a LAN with Windows NT and 95 clients.
- Configured Linux file server to provide low cost, reliable, backed-up file sharing for a network of Macintosh workstations.
- Provided network security analysis to prevent break-ins, and detected security compromises in multiple other machines.

1998

Software Developer

Mondex USA
San Francisco, CA

- Designed and built cryptographically secure automated data collection system for financial risk management data. Implemented system using Python on the Windows NT platform.
- Designed Smart-Card electronic cash, customer loyalty, and security systems on the Windows NT platform.
- Created and configured GNU/Linux web server for developer support web site.

1996

Imaging Technology Developer

Lawrence Berkeley
National Laboratory
Berkeley, CA

- Managed design, implementation, and documentation of a parallel processing, software-only MPEG video compression encoding system in C++. Vastly improved performance and maintainability of code base.

1995-1997

Research Experience

Iowa State University
Ames, IA

- Thesis: "Artificial Life for Approximate Deconvolution."
- Performed original research in digital signal processing for audio spectrum equalization, and artificial life techniques for discrete global optimization.
- Created a system to maximize the quality of audio reproduction by minimizing the variations in the frequency response function.

1993–Present

Other Research Experience

- Programmed a generic extensible network protocol server with modular plug-in protocol handlers for BeOS.
- Built analog and digital circuitry for audio applications, and digital signal processing techniques.
- Built custom electronic devices for sensors, amplifiers, control systems, and data collection.

1993-1995

Teaching Experience

Iowa State University
Ames, IA

- Gave C++ Standard Template Library seminar.
- Teaching assistant to introductory Computer Science course. Taught students basic concepts of programming, abstraction, and computer problem solving both in lectures, and individual tutoring.

1993–1994

Software Developer

Master Software
Walnut Creek, CA

- Developed Mainframe client server systems for Macintosh clients and Tandem servers.

Education

- BS Mathematics, minor in Computer Science. Iowa State University. 1997
- Pi Mu Epsilon mathematical honors society member.
- Fred and Fay Robertson Mathematics Scholar 1996-1997